CSc 360 Operating Systems Introduction

Jianping Pan Fall 2006

9/6/06 CSc 360

About the course

- Introduction to Operating Systems
 - (F02) TWF 12:30-1:30pm, ECS 104
 - http://www.csc.uvic.ca/~csc360
 - · lectures, tutorials, discussion board, etc
 - prerequisites
 - Data structures (CSc 225)
 - Computer architecture (CSc 230)
 - System programming (CSc/SENG 265, CENG)

About the course instructor

- Dr. Jianping Pan
 - pan@uvic.ca
 - Always include [csc360] in your email subject line
 - Office hours: TWF 11:30am-12:30pm
 - · Or by appointment
 - ECS 566, x5796
 - Work experience
 - UVic, industry research labs, UWaterloo, ...
 - Research area
 - · computer networks and distributed systems
 - http://web.uvic.ca/~pan

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About the tutorial instructor

• TBA

Course materials

- Required textbook
 - Operating system concepts, 7th edition
 - 6th edition: different chapter schedule
 - Online resources
 - http://codex.cs.yale.edu/avi/os-book/os7/
 - · Slides, practice exercises and solutions
- Explore further
 - web links @ course web site
 - Google!

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What's operating system?

- OS is a *special* program (computer software)
 - run "directly" on computer hardware
 - CPU, memory, I/O, etc
 - support many other programs
 - · system programs: shell, compiler, assembler, etc
 - · application programs: editor, browser, game, etc
- Examples
 - Linux, Unix, Windows, and many others

What does OS offer?

- Computer systems
 - hardware, system programs (OS+), apps, users
- OS: between hardware and other software
 - present a virtual machine to other software
 - · hide hardware details, extend hardware features
 - · hardware++
 - provide controlled access to hardware
 - restrict hardware access, manage hardware resources
 - · hardware--

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Why do we need OS?

- C&C: control and coordinate
 - allow a program to use computer properly
 - program execution, error detection, ...
 - allow many programs to use computer properly
 - resource allocation, conflict arbitration, ...
- S&S: share and separate (protect)
 - share btw devices, programs, computers, users
 - protect one from all the others

Why do we study OS?

- How to use OS
 - not as a computer user!
 - · point-and-click or copy-and-paste
 - but as a system programmer!
 - · Programming!
- How to design OS
 - or design any complex, large-scale software
- How to implement OS
 - or write any effective and efficient code

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Course objectives

- "An introduction to the major concepts of modern operating systems and the relationship between the operating system and the architecture of computer systems."
- Selected topics
 - process: process, thread, scheduling, synch
 - memory: memory management, virtual memory
 - storage: file systems, I/O systems

Your participation

- Lectures
- Assignments (30%)
 - 3 programming assignments
 - 2 written assignments
- Tutorials
- Exams
 - midterm (20%)
 - final (50%)
- · See the online outline for schedules

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Suggested approach

- · Before lecture
 - read textbook; find questions
- Attend lecture
 - take notes; ask questions!
- After lecture
 - explore further
 - write assignments (start early!)
 - get help and help others (discussion board)
- · Attend tutorial

Common mistakes

- · Slides are already online
 - Lectures are much more than just browsing slides
 - Attend lectures!
- · Slides are too brief
 - Slides are just guidelines
 - Take notes and read the textbook!
- Start to do assignments on the due date
 - Simple fact: you cannot finish them
 - Start early and let us know if you have questions!

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More systems courses

- Computer networks (CSc 450/CENG 460)
- Embedded systems (CSc 460)
- Multimedia systems (CSc 461)
- Distributed systems (CSc 462)
- Topics in systems (CSc 485A-H)
 - advanced operating systems
 - advanced computer networks
 - wireless mobile networks, etc

Your feedback

- · Teaching/learning is interactive
 - two-way communications
- Let me know
 - what you think about lectures, assignments, tutorials, exams, topics, ...
 - what you want to know more or probe further
- · You can always reach me
 - in class, during office hours, by email/phone

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Course policies

- See official course outline
 - late assignments, mark appeals, etc
 - academic integrity
 - accommodation, etc
- No group assignment/project
 - collaboration/participation is encouraged
 - responsibility: your submitted work is yours
 - obligation: give credits to references

Assignment 0

- Due on Friday, Sept 8th, 2006
- Send an email to pan@uvic.ca
 - Subject: [csc360] A0
 - name, student number, academic program
 - things you want to know in OS
 - · issues with course logistics
 - any other questions on the course
 - a URL to a mug shot
 - let me know you!

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This lecture

- · An introduction to the course
 - who, when, where, what
 - course materials
 - course objectives
 - course topics
 - you and the course

Next lecture

- An overview on operating systems
 - read OSC Chapter 1