

```

procedure Move(  $x, d : \mathbb{N}$ );
local  $j : \mathbb{N}$ ;
begin
     $j := \pi^{-1}[x]; \pi[j] := \pi[j + d]; \pi[j + d] := x;$ 
     $\pi^{-1}[x] := j + d; \pi^{-1}[\pi[j]] := j;$ 
end {of Move};

procedure Perm (  $n : \mathbb{N}$ );
local  $i : \mathbb{N}$ ;
begin
    if  $n > N$  then PrintIt
    else
        Perm(  $n+1$  );
        for  $i := 1$  to  $n - 1$  do
            Move(  $n, dir[n]$  ); Perm(  $n + 1$  );
             $dir[n] := -dir[n]$ ;
end {of Perm};

```

Algorithm 5.11: Recursive ~~Pascal~~ implementation of the SJT Algorithm.

```

procedure Next;
{Assumes that  $\pi_0 = \pi_{n+1} = n + 1$ .}
begin
     $m := n$ ;
    while  $\pi[\pi^{-1}[m] + d[m]] > m$  do          {Find largest mobile integer}
         $d[m] := -d[m]; m := m - 1$ ;
         $\pi[\pi^{-1}[m]] := \pi[\pi^{-1}[m] + d[m]]$ ; {update  $\pi$ }
         $\pi^{-1}[\pi[\pi^{-1}[m]]] := \pi^{-1}[m]$ ; {update  $\pi^{-1}$ }
    end {of Next};

```

Algorithm 5.12: Iterative Next implementation of the SJT algorithm (assumes $\pi_0 = \pi_{n+1} = n + 1$).

*stop at
m = 1 ?*

```

procedure Permute (  $m : \text{integer}$  );
var  $i : \text{integer}$ ;
begin
    if  $m = 0$  then PrintIt;
    for  $i := 1$  to  $m$  do
         $\pi_i := \pi_m$ ;
        Permute(  $m - 1$  );
         $\pi_i := \pi_m$ ;
    end {of Permute};

```