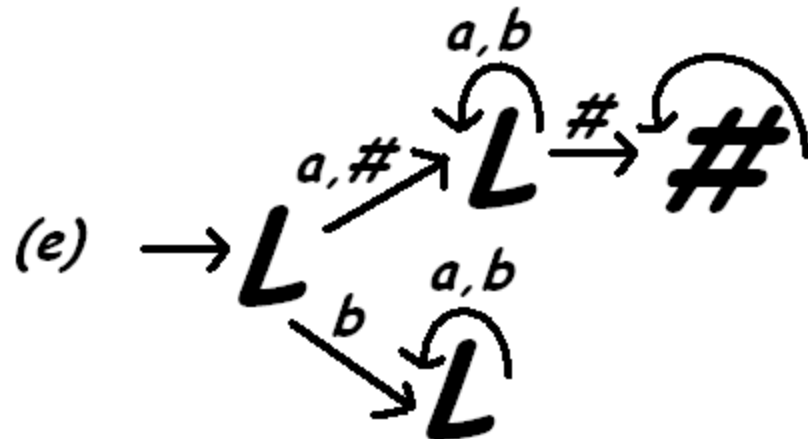
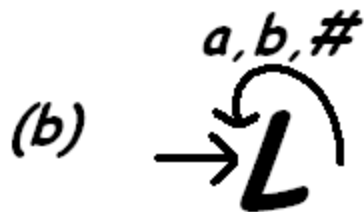
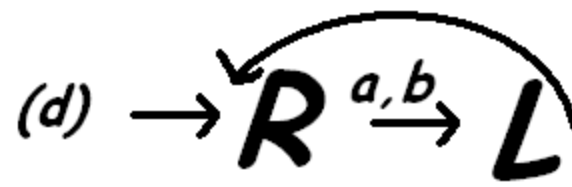
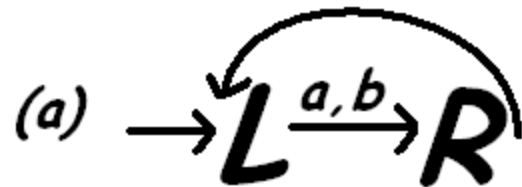


Which languages do the following TM's accept over the alphabet  $\Sigma=\{a, b\}$ ?



Recall: A TM  $M$  accepts a language  $L$  defined over an alphabet  $\Sigma$  if  $M$  halts on all  $w$  in  $L$  and either hangs or computes forever when  $w$  is not in  $L$ .

# Announcements

Final exam tutorial: Sunday Dec. 4,  
12:00pm, Room TBA.

Our final exam is Tues. Dec. 6, 2pm.

Assignment #4 has been posted: due  
Friday Nov. 18.

Tutorials this week: bring any questions  
you have about the assignment, class  
material (the pumping theorem?) or old  
final exams.

## A COPY TM.

On input  $w \in \{a, b\}^*$ , this TM halts with  $w$  followed by  $\#$  followed by a copy of  $w$ .

That is:

$$(s, \# w [\#]) \vdash^* (h, \# w \# w [\#]).$$

The program for this TM is available from the page which gives the TM simulator.

The algorithm changes each  $a$  to  $A$  and each  $b$  to  $B$  in the first copy of  $w$  to mark that it has been copied over already.

A TM  $M = (K, \Sigma, \delta, s)$  **decides** a language  $L$   
defined over an alphabet  $\Sigma_1 \subseteq \Sigma$  ( $\# \notin \Sigma_1$ )  
if for all strings  $w \in \Sigma_1^*$ ,

$(s, \# w \#) \vdash^* (h, \# y \#)$  for  $w \in L$  and

$(s, \# w \#) \vdash^* (h, \# N \#)$  for  $w \notin L$ .

Theorem: Turing decidable languages are closed under union.

Proof:

Let  $M_1$  be a TM which decides  $L_1$ , and

let  $M_2$  be a TM which decides  $L_2$ .

Let  $C$  be a TM which makes a copy of the

input:  $(s, \# w \#) \vdash^* (h, \# w \# w [\#])$ .

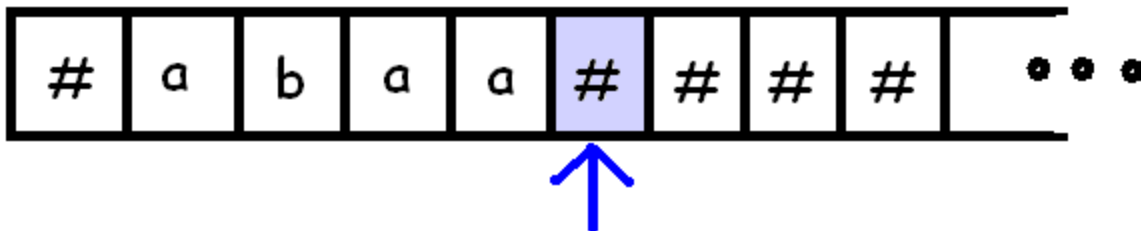
We can easily draw a machine schema for a TM which decides  $L = L_1 \cup L_2$ .

## Pseudo code for algorithm:

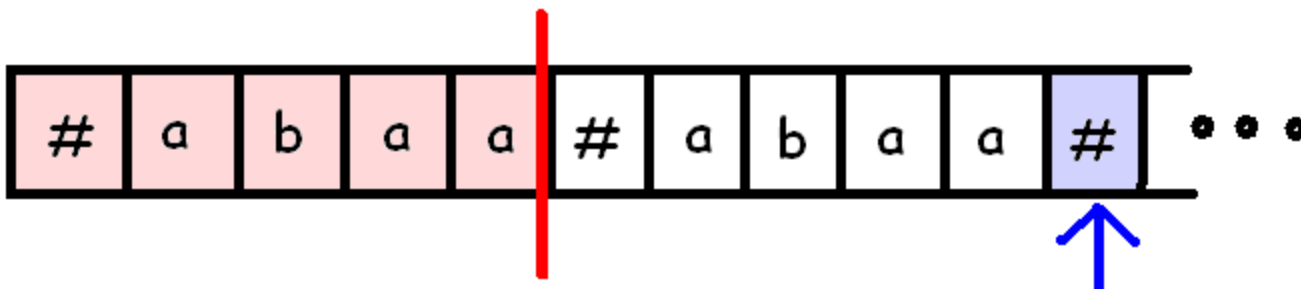
1. Run the copy machine  $C$ .
2. Run  $M_1$  on the right hand copy of  $w$ .
3. If the answer is  $Y$  (yes) clean up the tape by erasing the first copy of  $w$  and answer  $Y$ .
4. If the answer is  $N$ , erase the  $N$  and run  $M_2$  on the original copy of  $w$  halting with the answer it provides.

## Why does this work?

If the TM  $M_1$  does not hang on any inputs:



Then the new machine created does not use the portion of the tape where the original copy of  $w$  is stored when running  $M_1$ :



Theorem: Turing decidable languages are closed under intersection.

Proof:

Let  $M_1$  be a TM which decides  $L_1$ , and

let  $M_2$  be a TM which decides  $L_2$ .

Let  $C$  be a TM which makes a copy of the

input:  $(s, \# w \#) \vdash^* (h, \# w \# w [\#])$ .

Finish the proof by drawing a machine schema for a TM which decides  $L = L_1 \cap L_2$ .



Theorem: Turing decidable languages are closed under complement.

Proof:

Let  $M$  be a TM which decides  $L$ .

It is easy to construct the machine schema for a TM which decides the complement of  $L$ .

Algorithm: Run  $M$ . Change  $Y$  to  $N$  and  $N$  to  $Y$  at end then position head appropriately.

Theorem: All Turing-decidable languages are Turing-acceptable.

Recall:

Decide means to halt with  $(h, \#Y[\#])$  when  $w$  is in  $L$  and  $(h, \#N[\#])$  when  $w$  is not in  $L$ .

Accept means that the TM halts on  $w$  when  $w$  is in  $L$  and hangs (head falls off left hand end of tape or there is an undefined transition) or computes forever when  $w$  is not in  $L$ .

Proof: Given a TM  $M_1$  that decides  $L$  we can easily design a machine  $M_2$  which accepts  $L$ .

Theorem: Turing-decidable languages are closed under Kleene star.

Example:  $w = abcd$

Which factorizations of  $w$  must be considered?

| $w_1$ | $w_2$ | $w_3$ | $w_4$  |
|-------|-------|-------|--------|
| a     | b     | c     | d      |
| a     | b     | cd    |        |
| a     | bc    | d     |        |
| a     | bcd   |       |        |
| ab    | c     | d     |        |
| ab    | cd    |       | Kleene |
| abc   | d     |       | Star   |
| abcd  |       |       | Cases  |

```

public static void testW(int level, String w)
{
    int i, j, len;   String u, v;

    len= w.length( ); if (len == 0) return;

    for (i=1; i <= len; i++)
    {
        u= w.substring(0,i);
        for (j=0; j < level-1; j++)
            System.out.print("          ");
        System.out.println(
            "W" + level + " = " + u);
        v= w.substring(i, len);
        testW(level+1, v);
    }
}

```

w1 = a

w2 = b

w3 = c

w4 = d

w3 = cd

w2 = bc

w3 = d

w2 = bcd

w1 = ab

w2 = c

w3 = d

w2 = cd

w1 = abc

w2 = d

w1 = abcd

Output

**Thought question:** what would you do to determine if a string  $w$  is in  $L_1 \cdot L_2$  if you have TM's which decide  $L_1$  and  $L_2$ ?

High level pseudo code is fine. It would not be fun to program this on a TM.

## Summary: Closure

| Operation     | Turing-decidable | Turing-acceptable |
|---------------|------------------|-------------------|
| Union         | yes              | yes               |
| Concatenation | yes              | yes               |
| Kleene star   | yes              | yes               |
| Complement    | yes              | no *              |
| Intersection  | yes              | yes               |

\* - need proof (coming soon)